CSS Maury

Armament Table

Gun	Ranges PB+7	S +5	M +3	L +1	Ext	ROF	Rel. Rating	Armor Damage - Roll D10+ Range Bonus 1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
32 pdr Smooth Bore	0-2	3-4	5-7	8-10	11	1	1	1	1	1	1	2	2	2	3	3	4	4	5	5	6	7	8	9
9" Dahlgren SB	0-3	4-6	7-10	11-15	16-18	1	1	1	1	1	1	2	2	3	3	3	4	5	6	8	10	12	15	18

Crew

Normal
Morale -1
Morale -2
Morale -3
Morale -4
Morale -5
Morale -6

Speed Bands & Maneuverability

6-10 Small Arc

1-5 Very Small Arc

1-4 Small Arc Reverse

Flotation

Draft 1

Engine Power

+3 / -3 Normal

Structural

½

Notes

Ram Rating: 0
Mass Value: 1

Hit Allocation Table

Bow	Port Side	Starboard Side	Stern
1	1	1	1
2	2	2	2
3	3	3	3
4	4	4	4
5	5	5	5
6	6	6	6
7	7	7	7
8	8	8	8
9	9	9	9
10	10	10	10
11	11	11	11
12	12	12	12
13	13	13	13
14	14	14	14
15	15	15	15
16	16	16	16
17 * Check Firers Gun	17 * Check Firers Gun	17 * Check Firers Gun	17 * Check Firers Gun
18	18	18	18
19	19	19	19
20	20	20	20
21 Hull	21 Topside	21 Topside	21 Hull
22 Superstructure	22 Hull Section 1	22 Hull Section 1	22 Superstructure
23	23 Hull Section 2	23 Hull Section 2	23
24	24	24	24
25 Hull	25 Superstructure	25 Superstructure	25 Topside
26	26	26	26
27	27	27	27
28	28	28	28
29 Topside	29 Waterline	29 Waterline	29 Stack
30 Lucky Shot	30 Lucky Shot	30 Lucky Shot	30 Lucky Shot
31	31	31	31
32	32	32	32
33 Hull	33 Topside	33 Topside	33 Hull
34	34	34	34
35	35 Hull Section 2	35 Hull Section 2	35
36 Hull	36 Hull Section 1	36 Hull Section 1	36 Hull
37 Pilot House	37 Stack	37 Stack	37 Stack
38 Waterline	38 Waterline	38 Waterline	38 Waterline
39 Topside	39 Topside	39 Topside	39 Topside
40 Deck	40 Deck	40 Deck	40 Deck

General Damage Locations

Pilot House

Deck

Bow Damage Locations

Hull

Superstructure

Waterline

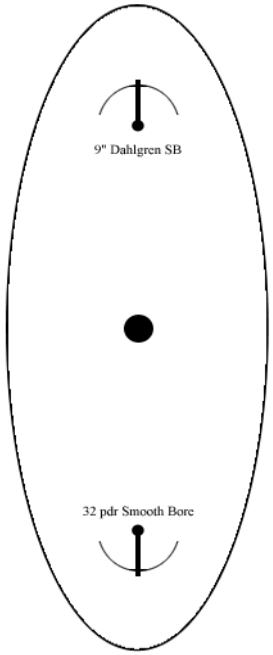
Port Damage Locations

Hull Section 1

Hull Section 2

Superstructure

Waterline



Starboard Damage Locations

Hull Section 1

Hull Section 2

Superstructure

Waterline

Stern Damage Locations

Hull

Superstructure

Waterline