

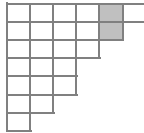
Sidewheel Gunboat Type III

Armament Table

Gun	Ranges					ROF	Rel. Rating	Armor Damage - Roll D10+ Range Bonus																
	PB+7	S+5	M+3	L+1	Ext			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17
24 pdr Smooth Bore	0-2	3-4	5-6	7-9	-	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1		
42 pdr Army Rifle	0-3	4-6	7-12	13-16	17-26	1	3	1	1	1	1	2	2	3	3	3	4	4	5	7	9	11	13	15

Crew

Normal
Morale -1
Morale -2
Morale -3
Morale -4
Morale -5
Morale -6



Speed Bands & Maneuverability

5-12 Medium Arc

1-4 Small Arc

1-5 Medium Arc Reverse

Flotation



Engine Power

+2 / -2 Emergency
+1 / -1 Normal

Structural



Notes

Ram Rating: 0
Mass Value: 4

Hit Allocation Table

Bow	Port Side	Starboard Side	Stern
1	1	1	1
2	2	2	2
3	3	3	3
4	4	4	4
5	5	5	5
6	6	6	6
7	7	7	7
8	8	8	8
9	9	9	9
10	10	10	10
11	11	11	11
12	12	12	12
13	13	13	13
14	14	14	14
15	15 Topside	15 Topside	15
16	16 Wheelhouse	16 Wheelhouse	16
17 * Check Firers Gun	17 * Check Firers Gun	17 * Check Firers Gun	17 * Check Firers Gun
18	18 Hull Section 1	18 Hull Section 1	18
19	19 Hull Section 2	19 Hull Section 2	19
20	20 Hull Section 3	20 Hull Section 3	20
21 Hull	21 Hull Section 4	21 Hull Section 4	21 Hull
22 Mast	22 Hull Section 1	22 Hull Section 1	22 Mast
23	23 Hull Section 2	23 Hull Section 2	23
24	24 Hull Section 3	24 Hull Section 3	24
25 Hull	25 Hull Section 4	25 Hull Section 4	25 Hull
26 Topside	26 Topside	26 Topside	26 Topside
27	27 Wheelhouse	27 Wheelhouse	27
28	28 Mast	28 Mast	28
29 Pilot House	29 Topside	29 Topside	29 Stack
30 Lucky Shot	30 Lucky Shot	30 Lucky Shot	30 Lucky Shot
31	31 Topside	31 Topside	31
32 Hull	32 Pilot House	32 Pilot House	32 Hull
33 Starboard Wheelhouse	33 Hull Section 1	33 Hull Section 1	33 Starboard Wheelhouse
34 Port Wheelhouse	34 Hull Section 2	34 Hull Section 2	34 Port Wheelhouse
35	35 Hull Section 3	35 Hull Section 3	35
36 Hull	36 Hull Section 4	36 Hull Section 4	36 Hull
37 Pilot House	37 Stack	37 Stack	37 Pilot House
38 Waterline	38 Waterline	38 Waterline	38 Waterline
39 Topside	39 Topside	39 Topside	39 Topside
40 Deck	40 Deck	40 Deck	40 Deck

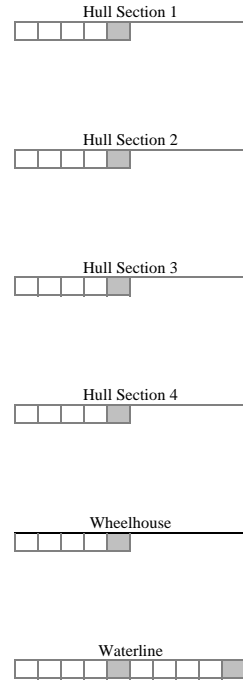
General Damage Locations



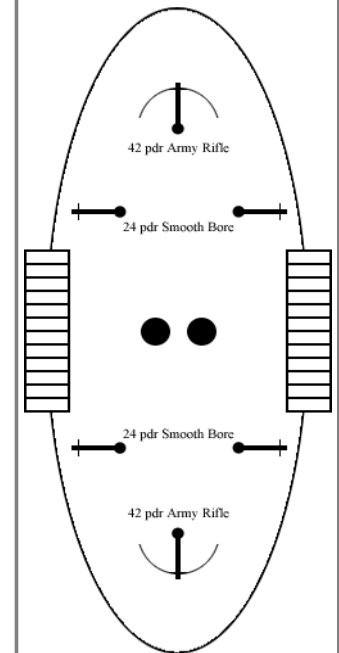
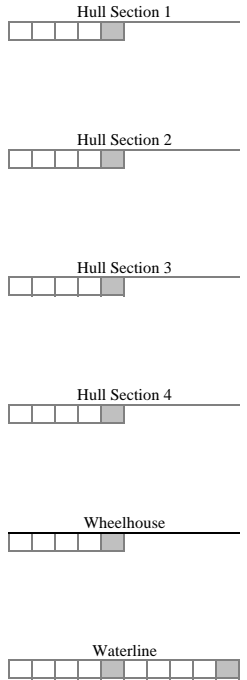
Bow Damage Locations



Port Damage Locations



Starboard Damage Locations



Stern Damage Locations

